

Honglin He

- hollis71025@gmail.com - [Homepage](#) - [Google Scholar](#)

EDUCATION

Tsinghua University

M.S. in Control Science and Engineering

GPA: 4.0/4.0 Rank: 1/42

Sep 2021 - July 2024

Xiamen University

B.E. in Automation

GPA: 85.11/100

Sep 2017 - July 2021

SELECTED PUBLICATIONS

Full list available at [Google Scholar](#)

- **Towards Autonomous Micromobility through Scalable Urban Simulation** , Arxiv 2024
Honglin He* , Wayne Wu* , Todd Zhang, Jack He, Seth Zhao, Ran Gong, Quanyi Li , Bolei Zhou
- **MetaUrban: An Embodied AI Simulation Platform for Urban Micromobility** , Arxiv 2024
Honglin He* , Wayne Wu* , Jack He , Yiran Wang , Chenda Duan, Zhizheng Liu , Quanyi Li , Bolei Zhou
[Project Page](#)
- **KnowMoformer: Knowledge-Conditioned Motion Transformer for Controllable Traffic Scenario Simulation**,
CVPR 2024 Workshop on DDADS
Honglin He, Shu Li, Jingxuan Yang, Linxuan He, Yi Zhang, Qiuqing Lu, Shuo Feng [Paper Page](#)
- **OrthoPlanes: A Novel Representation for Better 3D-Awareness of GANs** , ICCV 2023
Honglin He* , Zhuoqian Yang* , Shikai Li, Bo Dai, Wayne Wu [Project Page](#)
- **DNA-Rendering: A Diverse Neural Actor Repository for High-Fidelity Human-centric Rendering** , ICCV 2023
Wei Cheng* , Ruixiang Chen* , Wanqi Yin* , Siming Fan* , Keyu Chen* , Honglin He, Huiwen Luo, Zhongang Cai, Jingbo Wang, Yang Gao, Zhengming Yu, Zhengyu Lin, Daxuan Ren, Lei Yang, Ziwei Liu, Chen Change Loy, Chen Qian, Wayne Wu, Dahua Lin, Bo Dai, Kwan-Yee Lin [Project Page](#) (#2 Contributor as shown on the page)
- **Few-Shot Testing of Autonomous Vehicles with Scenario Similarity Learning**, Submitted to IEEE TITS
Shu Li, Honglin He, Jingxuan Yang , Jianming Hu, Yi Zhang, Shuo Feng
- **Adaptive Testing for Connected and Automated Vehicles with Sparse Control Variates in Overtaking Scenarios**, ITSC 2022
Jingxuan Yang, Honglin He, Yi Zhang, Shuo Feng, Henry Liu
- **Adaptive safety evaluation for connected and automated vehicles with sparse control variates**, IEEE TITS 2023
Jingxuan Yang, Haowei Sun, Honglin He, Yi Zhang, Henry Liu, Shuo Feng
- **Few-Shot Scenario Testing for Autonomous Vehicles Based on Neighborhood Coverage and Similarity**, IV Symposium 2024
Shu Li, Jingxuan Yang, Honglin He, Yi Zhang, Jianming Hu, Shuo Feng

RESEARCH EXPERIENCE

University of California, Los Angeles [Visiting Research Scholar]

(Supervisor: Assistant Prof. Bolei Zhou)

California, United States

Apr 2024 - Now

- **Urban Simulation Platform-MetaUrban**
Developed a simulation platform for embodied AI in urban spaces **MetaUrban**, which can generate large-scale urban scenarios through procedural generation for RL training. Based on MetaUrban, built **benchmarks** on RL, safeRL, offline RL and IL.
- **Urban Simulation Platform-Urban-X**
Developed a simulation platform for embodied AI **Urban-X**, particularly for autonomous micromobility in urban spaces. Based on Isaacsim, I designed the system technologically and implemented it , and developed the mechanism of **Asynchronous Scene Sampling** to generate diverse scenarios in parallel, achieving about **2800 FPS** in RL training. Designed the primitive learning framework and conducted experiments for benchmark on **4 robots** (Wheeled, Quadruped, Wheeled-Legged and Humanoid).

Shanghai AI Laboratory [Research Intern]

Beijing, China

Aug 2022 - Mar 2024

- **3D Human Generation. (Supervisor: Dr. Bo Dai and Dr. Wayne Wu)**
Proposed a novel hybrid implicit-explicit volumetric representation **Orthoplanes** for neural rendering of 3D scenes; significantly improves quality and view-consistency of rendering on large view-angles. In reconstruction tasks, it achieves **best performance** compared with volume and triplane. In generation tasks, it achieves **state-of-the-art** performance on 3D human face (4.01 FID), cat face (2.82 FID) and human body (4.18 FID) generation.
- **3D Human Dataset and Benchmark. (Supervisor: Dr. Kwan-Yee Lin)**
Working on DNA-Rendering, a large-scale and diverse dataset and benchmark for high-fidelity human rendering. maintaining the **entire toolchain**, including matting, SMPLX and text-related annotations, conducting experiments based on NeuralBody, AnimatableNeRF, etc. The project became a **critical tool for advancing human-centric AI research**.

Intelligent Transportation Laboratory, Tsinghua University [Research Student]

Beijing, China

Nov 2022 - May 2024

- **Naturalistic Driving Environment Reconstruction. (Supervisor: Assistant Prof. Shuo Feng)**
Working on the project of approaches for naturalistic driving environment reconstruction/generation based on nuPlan, Waymo and other open-source datasets, building a **realistic, city-scale and long-term driving environments** for autonomous driving. The environment is designed to support the training and validation of autonomous driving systems, providing a robust platform for improving the safety and reliability of autonomous vehicles.

SKILLS

- **Programming:** C/C++, Python, Bas, \LaTeX
- **Frameworks and Tools:** PyTorch, Isaacsim, Omniverse, Tensorflow, Git, Vim
- **Language Skills:** Mandarin (native), English

AWARDS

- **First Prize Scholarship for Academic Performance, Xiamen University** Dec 2020
- **First Prize Scholarship for Academic Performance, Xiamen University** Dec 2019